09/051843 PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 1997 **CLAIMS AS FILED - PART I OTHER THAN** SMALL ENTITY SMALL ENTITY OR (C lumn 1) (Column 2) TYPE **FOR NUMBER FILED NUMBER EXTRA** RATE FEE **RATE BASIC FEE** 395.00 OR **TOTAL CLAIMS** minus 20 = x\$11=x\$22 OR INDEPENDENT CLAIMS minus 3 = x41 =x82= OR **MULTIPLE DEPENDENT CLAIM I** +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOT OR **CLAIMS AS AMENDED - PART II OTHER THAN** (Column 1) (Column 2) (Column 3) **SMALL ENTITY** OR **SMALL ENTITY CLAIMS** HIGHEST REMAINING ADDI-ADDI-PRESENT NUMBER TIONAL RATE TIONAL RATE **AFTER EXTRA** AMENDMENT **PREVIOUSLY** FEE AMENDMENT FEE PAID FOR Minus Total x\$11=x\$22=\$252 W OR Independent Minus. x82 =x41 =OR $\Omega \Sigma^{\omega}$ FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= OR +270= TOTAL TOTAL 132° OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) **CLAIMS HIGHEST** ADDI-ADDI-REMAINING **PRESENT** NUMBER RATE TIONAL **RATE TIONAL AFTER PREVIOUSLY EXTRA** AMENDMENT FEE FEE **AMENDMENT** PAID FOR Total Minus x\$11=OR x\$22= Independent Minus x41 =OR x82 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= OR +270= BEST AVAILABLE COP TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 3) (Column 2) **CLAIMS** HIGHEST ADDI-ADDI-REMAINING PRESENT NUMBER **TIONAL RATE** RATE TIONAL **AFTER PREVIOUSLY EXTRA** MENDMENT **FEE** FEE AMENDMENT PAID FOR Total Minus x\$11=OR x\$22=Independent Minus x41 =OR x82 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +135= +270= # If the entry in column 1 is less than the entry in column 2, write "0" in column 3. If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

選出がないない。

Application or Docket Number